

Samuel Coleridge-Taylor
 Twenty-Four Negro Melodies
 Steal Away
 Op. 59, No. 23

From "Jubilee Songs"

American Negro

Steal a - way, Steal a - way, Steal a - way to Je - sus!

Steal a - way, Steal a - way home. I haint got long to stay here.

The vocal melody is written on a single staff in 4/4 time. It begins with a treble clef and a key signature of one flat (Bb). The melody is simple and rhythmic, with lyrics written below the notes. The first line of music ends with a repeat sign, and the second line continues the melody with a fermata over the final note.

Andante (molto cantabile)

mp

The piano accompaniment is written for a grand piano on a grand staff (treble and bass clefs). It is in 4/4 time and features a steady, rhythmic accompaniment with a melodic line in the right hand and a harmonic line in the left hand. The tempo is marked *Andante (molto cantabile)* and the dynamic is *mp* (mezzo-piano).

poco rit.

p *f* *p*

This section of the piano accompaniment continues the rhythmic pattern. It includes dynamic markings *p* (piano), *f* (forte), and *p* (piano). The tempo is marked *poco rit.* (poco ritardando).

a tempo

pp *cresc.*

This section of the piano accompaniment concludes the piece. It includes dynamic markings *pp* (pianissimo) and *cresc.* (crescendo). The tempo is marked *a tempo* (allegretto).

First system of musical notation. The treble and bass staves are connected by a brace on the left. The music is in 4/4 time. The treble staff features a melody with eighth and sixteenth notes, often beamed together. The bass staff provides a harmonic accompaniment with chords and single notes. A dynamic marking *pp cresc. molto* is placed above the treble staff towards the end of the system.

Second system of musical notation. The treble staff begins with a forte dynamic marking *f*. The melody continues with similar rhythmic patterns. The bass staff maintains the accompaniment. A dynamic marking *poco rit.* is placed above the treble staff towards the end of the system.

Third system of musical notation. The treble staff begins with a piano dynamic marking *p*. The melody is characterized by triplet figures, indicated by a '3' over the notes. The bass staff continues with the accompaniment. A dynamic marking *poco più moto* is placed above the treble staff at the beginning of the system.

Fourth system of musical notation. The treble staff continues with the triplet melody. The bass staff features a more active accompaniment with eighth notes. The system concludes with a final chord in the treble staff.

Fifth system of musical notation. The treble staff continues with the triplet melody. The bass staff provides a steady accompaniment. The system concludes with a final chord in the treble staff.

This sheet music for "Steal Away" by Samuel Coleridge-Taylor is arranged for piano and organ. The score is written in 2/4 time and consists of five systems of music. The piano part is in the upper staff of each system, and the organ part is in the lower staff. The key signature is one flat (B-flat), and the time signature is 2/4. The music features a variety of musical notations, including triplets, dynamics, and articulation marks.

System 1: The piano part begins with a series of eighth notes, while the organ part provides a steady accompaniment. The system concludes with a double bar line.

System 2: The piano part features a series of chords, with a *mf* (mezzo-forte) dynamic marking. The organ part includes triplet figures. A *f* (forte) dynamic marking appears in the middle of the system.

System 3: The piano part continues with chords, and the organ part features triplet figures. A *mf* dynamic marking is present.

System 4: The piano part begins with a *p* (piano) dynamic marking. The organ part includes triplet figures. A *cresc.* (crescendo) marking is present.

System 5: The piano part continues with chords, and the organ part features triplet figures. A *p* dynamic marking is present.

cresc. accel. poco a poco

rall. pesante

a tempo

f

Sheet Music

poco accel.

cresc.

(poco più mosso)

rall.

a tempo

ff

ff *dim.*

poco *a* *dim.* *mor - en - do*

rallentando *pp*

pp